SFML

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* [SFML](http://docs.google.com/dir_692f376662c82a26cfe4cfa3aceebe24.htm)
* [Network](http://docs.google.com/dir_b9ac88db2949395b3130dd4ffb1be4e1.htm)

SocketHandle.hpp

1

2 //

3 // SFML - Simple and Fast Multimedia Library

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5 //

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22 //

24

25 #ifndef SFML\_SOCKETHANDLE\_HPP

26 #define SFML\_SOCKETHANDLE\_HPP

27

29 // Headers

31 #include <SFML/Config.hpp>

32

33 #if defined(SFML\_SYSTEM\_WINDOWS)

34  #include <basetsd.h>

35 #endif

36

37

38 namespace sf

39 {

41 // Define the low-level socket handle type, specific to

42 // each platform

44 #if defined(SFML\_SYSTEM\_WINDOWS)

45

46  typedef UINT\_PTR SocketHandle;

47

48 #else

49

50  typedef int SocketHandle;

51

52 #endif

53

54 } // namespace sf

55

56

57 #endif // SFML\_SOCKETHANDLE\_HPP

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